

TENNIS NEW ZEALAND SELF-UMPIRING CODE POLICY

New Zealand Tennis has adopted the following policy for self-umpiring.

ON-COURT RULES FOR MATCHES PLAYED WITHOUT UMPIRES

- All calls on your side of the net are **your** responsibility (i.e. you cannot ask an opponent for a let because you do not agree with their call). If you have any doubt as to whether a ball is out or good, you must give your opponent the benefit of the doubt and play the ball as good. You should **not** play a let.
- Any 'out' call must be made instantaneously (i.e. made before either an opponent has hit the return or the return has gone out of play); otherwise, the ball continues in play. The call should be made both verbally **and by using a hand signal**.
- Do **not** enlist the aid of spectators, including parents, in making calls.
- If you call a ball out then realise it was good, you should correct your call and award the point to your opponent.
- To avoid controversy over the score, the Server should announce the set score (e.g. 5-4) before starting a game and the game score (e.g. thirty-forty) prior to serving each point. Game scores must also be recorded on each end change and at the end of each set.
- If players cannot agree on the score the referee is to be called. The referee will discuss the relevant points or games to find out the points or games that the players agree on. All points or games which the players agree on stand and only those in dispute will be replayed.
- Foot faults are not allowed. If an opponent persists in foot faulting after being warned not to do so, the Referee should be informed. The Referee can call foot faults from the side of the court.

The above principles and guidelines shall apply in any match conducted without on court officials.